



**UNSW**  
SYDNEY

Australia's  
Global  
University

# Built Environment

LAND2313

Landscape Studio 7: Design with a  
Complex Program



Course Outline – Term 3, 2020

## Disclaimer

Information within this document is subject to change. The full and most accurate course outline will be available in Moodle closer to the start of the term in which the course is offered.

## 1. COURSE STAFF

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## 2. COURSE DETAILS

<b>Credit Points</b>	6 units of credit (uoc)
<b>Workload</b>	Approx. 150 hours including class contact hours, weekly individual and group online learning activities, readings, class preparation, and assessment activities.
<b>Teaching Times and Location</b>	Find details in timetable <a href="http://www.timetable.unsw.edu.au">http://www.timetable.unsw.edu.au</a>

## Description

In this studio students apply knowledge and skills acquired in previous studios and courses to design projects involving the consideration and resolution of multiple and complex issues. Projects will have an environmental, social, and aesthetic focus and may include preparing competition entries and/or be interdisciplinary in nature. Students will refine their professional skills working individually and in small groups. Presentation skills will be extended to a professional level, incorporating a range of media, including models, and applications using a range of computer software. A personal design portfolio forms part of this studio, and a satisfactory portfolio is a requirement for successful completion.

## Aims

- to engage students with contemporary urban landscape design issues to better understand how, when, and where landscape architects become involved in the urban development and redevelopment process
- to provide a basis for critical examination of planning visions, strategies, and development proposals, learning to weigh up alternative options and make value judgments about various proposals
- to introduce design as a process of 1) accommodating a complex programmatic requirements and 2) of working with allied disciplines, eg architecture, urban design planning, industrial design, etc.

- to consolidate skills in conducting site analysis and generating a design brief for a project; then to resolve landscape design concepts that respond to specific programmatic requirements
- to extend an understanding of design thinking through mapping, design generation and modes of representation, eg sketching, CAD, model making, etc.

### Course Learning Outcomes (CLOs)

At the successful completion of this course, you will be able to:

1. Critically review, evaluate and compare urban public spaces, strategic planning documents and background studies to extract complex information for a range of contexts.
2. Generate and test a range of innovative design ideas and alternative scenarios in relation to complex site and program information.
3. Prioritise and evaluate design decisions in relation to ethical, social, cultural and environmental implications at a context, site and program-specific level.
4. Present design investigations and design development graphically and verbally in a highly articulate, confident and effective manner, appropriate to project and audience.
5. Work collaboratively with landscape colleagues to develop and evaluate design projects in formal and informal settings.

### 3. ASSESSMENT

Assessment task	Weight	CLOs Assessed
1. Project 1 - Group	30%	1, 2, 3, 4, 5
2. Project 2 Interim - Individual	25%	1, 2, 3, 4
3. Project 2 Final - Individual	45%	1, 2, 3, 4

### 4. COURSE IMPROVEMENT AND FEEDBACK

Feedback from students is an integral part of improving courses and teaching approaches. One of the primary mechanisms of feedback is myExperience, which we strongly urge all students to complete at the end of term. Course convenors use the feedback to make ongoing improvements to the course. This is communicated in Moodle in the myFeedback Matters page.