

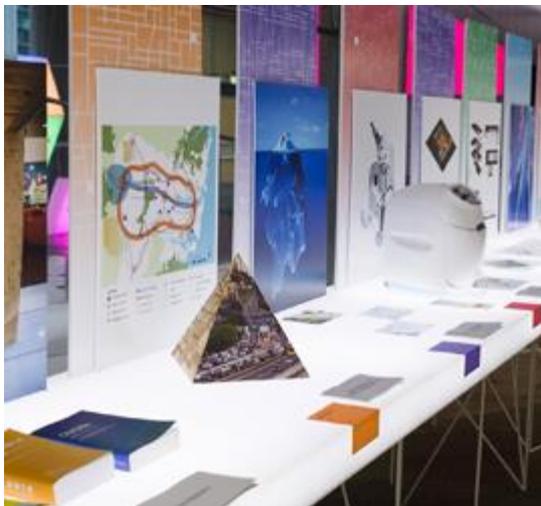


UNSW
SYDNEY

Australia's
Global
University

Built Environment

PLAN2003
Urban Design



Course Outline – Term 1, 2020

Disclaimer

Information within this document is subject to change. The full and most accurate course outline will be available in Moodle closer to the start of the term in which the course is offered.

1. COURSE STAFF

Course Contact	Scott Hawken
Email	s.hawken@unsw.edu.au

2. COURSE DETAILS

Credit Points	6 units of credit (uoc)
Workload	Approx. 150 hours including class contact hours, weekly individual and group online learning activities, readings, class preparation, and assessment activities.
Teaching Times and Location	Find details in timetable http://www.timetable.unsw.edu.au

Description

Urban design as a field of activity is concerned with the four-dimensional form and functioning of the public realm. It is both a process and a product and is often regarded as the integrative force that straddles and connects the more traditional built environment disciplines: urban design aims to reunite the partnership between planning and design to help improve the quality and sustainability of the built environment. This course provides an introduction to urban design theory and practice. It is designed to equip students with the skills they need to appreciate and critique urban design, and to engage in the design process. Particular skills to be developed include site context analysis, computer-based design and presentation, and the formulation of robust planning and urban design controls.

Aims

This course provides an introduction to urban design theory and practice. It is designed to equip students with the knowledge and skills they need to appreciate and critique urban design, and to engage in the design process. The course aims are:

1. To develop a critical understanding and appreciation of the ways in which urban design influences our experiences and perceptions of places;
2. To develop skills in computer-based urban design drawing, analysis and presentation; and
3. To provide a real-life studio scenario within which the knowledge and skills acquired earlier in the course can be extended and applied; to provide students with the opportunity to learn about the urban design process by engaging in it.

Course Learning Outcomes (CLOs)

At the successful completion of this course, you will be able to:

1. Think critically about the urban design of our cities and appreciate the ways in which the urban design of a place can influence our experiences and perceptions of it;
2. Create diagrams that clearly and accurately convey urban design information;
3. Work collaboratively in addressing real-world planning/urban design problems; and
4. Prepare and propose justifiable urban design visions.

3. ASSESSMENT

Assessment task	Weight	CLOs Assessed
1. Portfolio– Urban Design Portfolio (Individual)	50%	1, 2
2. Project – Urban Design Studio (Group)	30%	1, 2, 3, 4
3. Presentation – Urban Design Studio Presentation (Individual)	20%	1, 2, 3, 4

4. COURSE IMPROVEMENT AND FEEDBACK

Feedback from students is an integral part of improving courses and teaching approaches. One of the primary mechanisms of feedback is myExperience, which we strongly urge all students to complete at the end of term. Course convenors use the feedback to make ongoing improvements to the course. This is communicated in Moodle in the myFeedback Matters page.